

# MIND



# BODY



# SPIRIT



Academics   
 Examine   
 Hide   
 Persuade   
 Track   
 Wits

Agility   
 Athletics   
 Dodge   
 Initiative   
 Sleight of Hand   
 Stamina

Craft   
 Intimidate   
 Intuition   
 Perform   
 Survival   
 Willpower

## Sanity

Aloof

Perceptive

Secretive

Creative

Intense

## Vitality

Stunned

Bruised (-1)

Bloodied (-2)

Battered (-4)

Maimed (-10)

## Fate

5 of a Kind - First Roll (Impossible)  
 5 of a Kind (Incredible)  
 4 of a Kind (Outrageous)  
 Full House (Extraordinary)  
 Straight (Outstanding)  
 3 of a Kind (Complex)  
 2 Pair (Ordinary)  
 Pair (Simple)  
 Naught (Failure)  
 Snake Eyes - First Roll (Catastrophe)

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